

Building Java Programs

Chapter 2

Lecture 2-1: Expressions and Variables

reading: 2.2



Variables

reading: 2.2

Receipt example

What's bad about the following code?

```
public class Receipt {  
    public static void main(String[] args) {  
        // Calculate total owed, assuming 8% tax / 15% tip  
        System.out.println("Subtotal:");  
        System.out.println(38 + 40 + 30);  
  
        System.out.println("Tax:");  
        System.out.println((38 + 40 + 30) * .08);  
        System.out.println("Tip:");  
        System.out.println((38 + 40 + 30) * .15);  
        System.out.println("Total:");  
        System.out.println(38 + 40 + 30 +  
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    }  
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```

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                             (38 + 40 + 30) * .08 +  
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    }  
}
```

- The subtotal expression $(38 + 40 + 30)$ is repeated
- So many `println` statements

Variables

- **variable:** A piece of the computer's memory that is given a name and type, and can store a value.
 - Like preset stations on a car stereo, or cell phone speed dial:



- Steps for using a variable:
 - *Declare* it - state its name and type
 - *Initialize* it - store a value into it
 - *Use* it - print it or use it as part of an expression

Declaration

- **variable declaration:** Sets aside memory for storing a value.
 - Variables must be declared before they can be used.

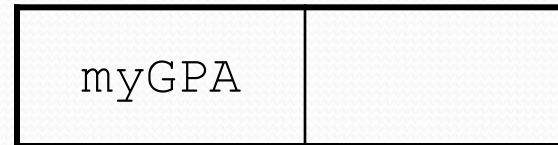
- Syntax:

type name;

- `int zipcode;`



- `double myGPA;`



Assignment

- **assignment**: Stores a value into a variable.
 - The value can be an expression; the variable stores its result.

- Syntax:

name = expression;

- `int zipcode;`
`zipcode = 90210;`



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- Syntax:

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zipcode	90210
---------	-------

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- `int zipcode;`
`zipcode = 90210;`

- `double myGPA;`
`myGPA = 1.0 + 2.25;`

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---------	-------

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`myGPA = 1.0 + 2.25;`

myGPA	
-------	--

Assignment

- **assignment**: Stores a value into a variable.
 - The value can be an expression; the variable stores its result.

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`zipcode = 90210;`

zipcode	90210
---------	-------

- `double myGPA;`
`myGPA = 1.0 + 2.25;`

myGPA	3.25
-------	------

Using variables

- Once given a value, a variable can be used in expressions:

```
int x;  
x = 3;  
System.out.println("x is " + x);           // x is 3  
System.out.println(5 * x - 1);             // 14
```

- You can assign a value more than once:

```
int x;  
x = 3;  
System.out.println(x + " here");           // 3 here
```

```
x = 4 + 7;  
System.out.println("now x is " + x);      // now x is 11
```


Declaration/initialization

- A variable can be declared/initialized in one statement.

- Syntax:

type name = expression;

- `int x = (11 % 3) + 12;`

x	14
---	----

- `double myGPA = 3.95;`

myGPA	3.95
-------	------

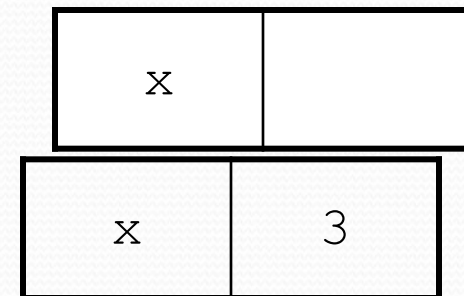
Assignment vs. algebra

- Assignment uses `=`, but it is not an algebraic equation.
 - `=` means, *"store the value at right in variable at left"*
 - `x = 3;` means, *"x becomes 3" or "x should now store 3"*
- **ERROR:** `3 = 1 + 2;` is an illegal statement, because 3 is not a variable.

- What happens here?

```
int x = 3;
```

```
// ???
```



Assignment vs. algebra

- Assignment uses `=`, but it is not an algebraic equation.
 - `=` means, *"store the value at right in variable at left"*
 - `x = 3;` means, *"x becomes 3" or "x should now store 3"*
- **ERROR:** `3 = 1 + 2;` is an illegal statement, because 3 is not a variable.
- What happens here?

```
int x = 3;
```

```
x = x + 2;    // ???
```

x	5
---	---

Assignment exercise

- What is the output of the following Java code?

```
int x;  
x = 3;  
int y = x;  
x = 5;  
y = y + x;  
System.out.println(x);  
System.out.println(y);
```


Assignment and types

- A variable can only store a value of its own type.
 - `int x = 2.5; // ERROR: incompatible types`
- An `int` value can be stored in a `double` variable.
 - The value is converted into the equivalent real number.

- `double myGPA = 4;`

myGPA	4.0
-------	-----

- `double avg = 11 / 2;`

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avg	
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- `double myGPA = 4;`

myGPA	4.0
-------	-----

- `double avg = 11 / 2;`

avg	5.0
-----	-----

- Why does `avg` store 5.0 and not 5.5 ?

Compiler errors

- A variable can't be used until it is assigned a value.

- `int x;`

`System.out.println(x);` **// ERROR: x has no value**

- You may not declare the same variable twice.

- `int x;`

`int x;`

// ERROR: x already exists

- `int x = 3;`

`int x = 5;`

// ERROR: x already exists

- How can this code be fixed?

Printing a variable's value

- Use + to print a string and a variable's value on one line.

```
• double grade = (95.1 + 71.9 + 82.6) / 3.0;  
  System.out.println("Your grade was " + grade);  
  
int students = 11 + 17 + 4 + 19 + 14;  
System.out.println("There are " + students +  
                   " students in the course.");
```

- Output:

```
Your grade was 83.2
```

```
There are 65 students in the course.
```

Receipt question

Improve the receipt program using variables.

```
public class Receipt {  
    public static void main(String[] args) {  
        // Calculate total owed, assuming 8% tax / 15% tip  
        System.out.println("Subtotal:");  
        System.out.println(38 + 40 + 30);  
  
        System.out.println("Tax:");  
        System.out.println((38 + 40 + 30) * .08);  
  
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        System.out.println(38 + 40 + 30 +  
                            (38 + 40 + 30) * .15 +  
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    }  
}
```


Receipt answer

```
public class Receipt {  
    public static void main(String[] args) {  
        // Calculate total owed, assuming 8% tax / 15% tip  
        int subtotal = 38 + 40 + 30;  
        double tax = subtotal * .08;  
        double tip = subtotal * .15;  
        double total = subtotal + tax + tip;  
  
        System.out.println("Subtotal: " + subtotal);  
        System.out.println("Tax: " + tax);  
        System.out.println("Tip: " + tip);  
        System.out.println("Total: " + total);  
    }  
}
```